

Bondi Phoenix NetSetGo (NSG) Selection Policy

NetSetGo players are expected to play all positions so that they learn all aspects of the game of netball. It can be very confusing changing positions too frequently, therefore, the club's policy is to rotate players over 3 weeks: shooting, mid-court & defence. E.g.

| | Game 1 | Game 2 | Game 3 |
|-----------------|---------------|---------------|---------------|
| Player 1 | Shoot | Mid | Defence |
| Player 2 | Shoot | Mid | Defence |
| Player 3 | Shoot | Mid | Defence |
| Player 4 | Mid | Defence | Shoot |
| Player 5 | Mid | Defence | Shoot |
| Player 6 | Mid | Defence | Shoot |
| Player 7 | Defence | Shoot | Mid |
| Player 8 | Defence | Shoot | Mid |
| Player 9 | Defence | Shoot | Mid |

The above might also change slightly by having two weeks in each of the areas before rotating to allow players to spend longer getting to grips with that area of the court.

The above grid is only indicative and depending on absences & injuries as well as how many players in the squad.

Players will also take their share of time on the bench. Please read Point 1 of "Individual Team Selection" above.

As we are a small club, we often only have 1 team in this age group. This means that there will be a mix of ages in the team. We appreciate it can be daunting to see your 7 or 8 year old placed in a team with 9 year olds but NSG is designed to introduce players to the sport and gradually improve their skills in a fun and relaxed way. No scores are kept in NSG games.

Please see the guide to NSG for further information on the modified rules (yellow column).
<https://nsw.netball.com.au/sites/nsw/files/2022-02/Netball%20NSW%20-%20Woolworths%20NetSetGO%20Modified%20Rules%20Resource.pdf>

RNA have also adapted the above rules slightly & these can be found on their website.

You should also be aware that the umpires of NSG will coach the players as they umpire. E.g.

If a player is standing too close (within 4ft) to the player with the ball, rather than pulling the defender out of play for obstruction, the umpire will remind them to move further away, "WD you

are too close, take a step back.” They might also pause the game if the players are too crowded to help them spread out.